

COLORADO RIVER YOUTH BASKETBALL

3rd/4th Grade Youth Basketball Rules

(Modified 10/5/2015)

All High School Basketball Rules apply except for the following the following modifications:

Time Keeping

1. 8 minute running clock quarters 1-minute break between quarters & 6-minute break at half-time. Running clock will only be stopped for injuries, timeouts or as indicated by referee.
2. Clock stops on all whistles in the last 2 minutes of the 4th quarter.
3. Each team has 2 full timeouts per half. These do not carry over to 2nd half.
4. No End of Season Tournament.
5. 3rd/4th grade will keep score. Score will be stopped and remain off; if one team is winning by 15pts or more.
6. No official scorebook will be kept.
7. There will be 2 paid official in the 3rd/4th grade program.
8. Game time is forfeit time. Teams may start the game with 4 players.

Court Rules:

1. No backcourt defensive pressure allowed.
2. The ten second rule applies to bringing the ball past half court.
3. Inbounding the ball- stay behind the line 5 second penalty will be enforced.
4. 3 second lane violations will be enforced.
5. Players will foul out after 5 fouls.
6. Bonus shooting after 10 team fouls. 2 shots will be taken.
7. Free throw line for 3rd/4th grade level can start 1 foot in front of the free-throw line.
8. Everyone will be shooting at a 10 foot rim.
9. Use of profanity, unsportsmanlike behavior by any player will result in ejection from game if indicated by referee or Gym Supervisor.
10. Use of profanity, unsportsmanlike behavior or referee abuse by any coach or spectator is cause for immediate ejection from the gym.
11. No jewelry allowed.
12. Substitutions to be made on dead balls only. Please remind players to check-in at the scores table. Failure for players to check-in may result in the loss of possession.
13. The game will start with a jump ball to determine possession (no more jump balls for the rest of the game) after the beginning of the game jump balls are determined by possession arrows.
14. No 3rd grader can play up into the 5th/6th grade league.
15. 4th graders may have the opportunity to play up with the 5th/6th grade league at the Recreation Department discretion.
16. An Intermediate (28.5) size ball will be used for both the girls and boys programs.
17. No teams may warm up in the halls of the schools.
18. Be respectful of the school's property; we are guests in the building.

Minimum Playing Time:

Colorado River Youth Basketball is a developmental program and such each player must be given and equal opportunity to participate REGARDLESS OF SKILL LEVEL. Each coach must ensure that each player will play an equal amount of time in each game. A coach can limit playing time for the following reasons:

1. Players must attend two consecutive practices before playing in the first game.
2. Players who miss practice or players that have disciplinary issues at practice or in games. (For example: Player A misses practice; therefore the coach decides not to start Player A. Player A still needs to play in the game.) Please notify the score tables of any players that may have "limited playing time."

COLORADO RIVER YOUTH BASKETBALL

5th/6th Grade Youth Basketball Rules

(Modified 10/5/2015)

All High School Basketball Rules apply except for the following the following modifications:

Time Keeping:

1. 8 minute running clock quarters 1-minute break between quarters & 6-minute break at half-time.
2. Running clock will only be stopped for time-outs and injuries or as indicated by referee.
3. Clock stops on all whistles the last 2 minutes of 4th quarter.
4. Overtime is 2 minutes; clock will be stopped on all whistles. After the 1st overtime, all other overtimes will be 2 minutes, running clock and a sudden death score. During the tournament; overtime games will be the full 2 minutes and the clock will stop on all whistles until we have a winner.
5. Each team has 2 full timeouts per half, and 1 full per overtime period. Time-outs do not carry over to the 2nd half.
6. There will be 2 paid officials for the 5th/6th grade program.
7. Game time is forfeit time. Teams may start the game with 4 players.

Court Rules:

1. No backcourt defensive pressure allowed; **until the last 4 minutes in the 4th quarter by any team.**
2. Teams may apply "full court pressure" in all overtimes.
3. 3 second lane violations will be enforced.
4. Bonus shooting after 10 team fouls. 2 shots will be taken.
5. Players will foul out after 5 fouls.
6. All 5th/6th grade level will shoot from the standard free throw line.
7. Everyone will be shooting at a 10 foot rim.
8. In-bounding the ball: stay behind the line 5 second penalty will be enforced.
9. The ten second rule applies to bringing the ball past half court.
10. Substitutions are made on dead balls only. All players must check-in before entering the game. Failure to properly check-in may result in a loss of possession.
11. Use of profanity, unsportsmanlike behavior or referee abuse by any player is cause for immediate ejection from the game if indicated by referee or GYM SUPERVISOR.
12. Use of profanity, unsportsmanlike behavior or referee abuse by any coach or spectator is cause for immediate ejection from the gym.
13. The game will start with a jump ball to determine possession (no more jump balls for the rest of the game) after the beginning of the game jump balls are determined by possession arrows. Extra periods will begin with a jump ball and use possession arrows after that.
14. No jewelry allowed.
15. No teams may warm up in the halls of the schools.
16. Be respectful of the school's property; we are guests in the building
17. The 5th/6th grade girls and boys program will use an intermediate (28.5) size basketball.

Record Keeping:

1. 5th/6th grades will keep score. There will be an end of the season tournament.
2. An official score book will be kept.
3. 4th graders may have the opportunity to play with the 5th/6th grade group at the Recreation Department discretion. All 4th graders that are playing up must abide by the same "equal play time" rules.
4. No 3rd grader can play up into the 5th/6th grade league.

Minimum Playing Time:

Colorado River Youth Basketball is a **developmental program** and as such each player must be given an equal opportunity to participate **REGARDLESS OF SKILL LEVEL. THIS INCLUDES TOURNAMENT PLAY.** Each coach must ensure that each player will play an equal amount of time in each game. A coach can limit playing time for the following reasons:

1. Players must attend two consecutive practices before playing in the first game. Players who miss practice or that have disciplinary issues at practice or in games **may have a limited playing time.** (For example: Player A misses practice; therefore the coach decides not to start Player A. Player A still needs to play in the game.) **Please notify the score tables of any players that may have "limited playing time."**